

# Numbers in Coq

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# The situation of numbers in the Coq system

Computation is a strong design attractor for Coq

- ▶ Incentive to reason about algorithms
- ▶ Being able to run these algorithms is nice
- ▶ Even more so with reflective tactics
  - ▶ Tactics that rely on internal computation

Many choices of data structures for representing integers and natural numbers

- ▶ Peano approach: 0 and successors
- ▶ base and position representations
  - ▶ Sequences of digits or bits
  - ▶ Preference for binary
  - ▶ Also possible to use binary tree representations

Ease of programming dependent on the choice of data structure

- ▶ Bare metal inductive type theory

## Most advanced: computation with real numbers

WARNING: not available in JsCoq

- ▶ Challenge: a pocket calculator says that  $e = 2.71828182\dots$   
and  $\pi = 3.14159265\dots$
- ▶ What is the sign of  $3.14159265e - 2.71828182\pi$  ?

```
Require Import Reals Interval.Tactic Lra.
```

```
Open Scope R_scope.
```

```
Lemma real_exercise :
```

```
  0 < 3.14159265 * exp 1 - 2.71828182 * PI.
```

```
Proof. interval. Qed.
```

# The case of real numbers

Real numbers outside of the Coq-computable world

- ▶ Proof-based computation is still available
- ▶ Computing approximations
- ▶ *Fallible* computations

## How does it work?

- ▶ Real numbers are in a type “assumed to exist”, with 0, 1, +, ..., and complete archimedean field properties,
- ▶  $e^x$  is defined as  $\sum_{i=0}^{+\infty} \frac{x^i}{i!}$
- ▶  $\cos x$  is defined as  $\sum_{i=0}^{+\infty} \frac{(-1)^i x^{2i}}{(2i)!}$
- ▶  $PI$  is defined as twice the first positive root of  $\cos$ .
- ▶ An extra theorem shows  $PI = 4(4\text{atan}\frac{1}{5} - \text{atan}\frac{1}{239})$
- ▶ If the input is rational, each power series computation only uses rational numbers
- ▶ Intervals are computed at each step, and then combined
- ▶ The method has weaknesses, but works well in many cases

## Weakness of the interval approach

```
Require Import Reals Interval.Tactic Lra.
```

```
Open Scope R_scope.
```

```
Lemma real_exercise2 x :
```

```
  1 / 2 ^ 10 <= x <= 1 -> 0 <= x - sin x.
```

```
Proof.
```

```
  intros xint.
```

```
  interval_intro (x - sin x) with
```

```
    (i_decimal, i_prec 120, i_bisect x, i_depth 8).
```

```
(* Long time of computation, result lower bound below 0 *)
```

```
  interval_intro (x - sin x) with
```

```
    (i_decimal, i_taylor x, i_prec 120, i_bisect x, i_depth
```

```
lra.
```

```
Qed.
```

## Didactic issues with interval

- ▶ Does not let the student practice skills
- ▶ Domain of practical application difficult to understand
  - ▶ This requires acquiring some skills, non-mathematical
- ▶ Useful to have for menial goals, but it feels too powerful

# Rational numbers

- ▶ Use of the `Compute` command.
- ▶ Rational numbers are encoded as pairs of a signed integer and a positive number
- ▶ Exact operations are provided (no square root)
- ▶ Results are not normalized (for efficiency reason)
- ▶ The normalization function must be called explicitly
- ▶ There is a specific equality for rational numbers, noted `==`



# Rational numbers are under-appreciated

- ▶ There are comparatively less theorems than for real numbers or integers
- ▶ Equality between rational numbers is only treated as an equivalence relation
- ▶ Naked eye comparison is uncomfortable

## Binary integers

- ▶ A specific datatype to represent positive integers (no size limit)
- ▶ A wrapper to add signs: two types `positive` and `Z`
- ▶ Clumsy recursion: recursive calls are only available for half numbers
  - ▶ Good enough for usual operations:  $+$ ,  $*$ ,  $/$ , square root,
  - ▶ Clumsy for gcd, factorial
- ▶ Proof by induction requires more skill than for natural numbers
- ▶ The workhorse for many computation tools in Coq, including numeral notations in real numbers

## Examples with integers

```
Require Import ZArith.
```

```
Open Scope Z_scope.
```

```
Check x0 (xI xH).
```

```
(*representation for 6, as positive number*)
```

```
Check Zpos (x0 (xI xH)).
```

```
(*representation for 6, as a signed integer *)
```

```
Definition Zfactorial (x : Z) :=
```

```
  snd (Z.iter x (fun '(x, f) => (x + 1, f * x)) (1, 1)).
```

```
Compute Zfactorial 6. (* returns 720 as expected *)
```

```
Compute Zfactorial 100.
```

```
(* returns a huge number, no notable delay *)
```

## Example proof with integers

- ▶  $\sqrt{2}$  is not rational
- ▶ Rephrased with integers :  
 $\forall pq, 0 < q < p \rightarrow 2 * q^2 = p^2 \rightarrow \text{False}$
- ▶ **sketch of the proof**, if  $p$  is a minimal integer such that the equality holds, then  $p$  is even, and then the equality holds for  $q$  and  $p/2$
- ▶ The key step is that if the square of  $p$  is even, then  $p$  is even, this take some time to express with existing theorems.
- ▶ Untold assumptions in this sketch are that  $p$  and  $q$  are positive (in particular, non-zero)

Demo time

DEMO